

Game Preservation Act (Northern Ireland) 1928

1928 CHAPTER 25

2 Powers of Constabulary to demand production of game licences, search for game, and enter upon lands.

- (1) If any officer or constable has reasonable ground to suspect that any person is or has been unlawfully in pursuit of any game... .^{F1} such officer or constable may demand from such person the production of a [F2 licence] to take or kill game granted to such person...;
- F1(2) If any such person fails to produce such [F2 licence] to take or kill game, and permit such officer or constable to read the same, it shall be lawful for such officer or constable to require such person to declare to him immediately his name and place of residence, and to search such person and any game bag, package, vehicle, or other thing, which is capable of being used by such person for the carrying of game, and to search any premises on which such person shall be found; and if such person refuses to declare his name and place of residence as aforesaid, or gives a false or fictitious name or place of residence, or if such person refuses to allow such officer or constable to make the aforesaid search, he shall, in addition to any other punishment to which he may be subject, be guilty of an offence under this Act.

Para. rep. by 1989 NI 12

- (3) It shall be lawful for any officer or constable to enter (if need be, by force), and remain so long as may be necessary, upon any lands or premises for the purpose of making the demand or search referred to in this section[F3] or for the purpose of arresting a person under Article 27 of the Police and Criminal Evidence (Northern Ireland) Order 1989, for an offence under this Act].
- **F1** 1953 c.24 (NI)
- **F2** 1953 c.24 (NI); 1972 c.11 (NI)
- **F3** 1989 NI 12

Status:

Point in time view as at 01/01/2006. This version of this provision has been superseded.

Changes to legislation:

There are currently no known outstanding effects for the Game Preservation Act (Northern Ireland) 1928, Section 2.