
STATUTORY INSTRUMENTS

2023 No. 334

The Food Additives, Food Flavourings and Novel Foods (Authorisations) (England) Regulations 2023

PART 2

Food Additives

Amendment of Regulation (EC) No. 1333/2008

2.—(1) Annex 2 to Regulation (EC) No. 1333/2008 of the European Parliament and of the Council on food additives⁽¹⁾ is amended as follows.

(2) In Part B, paragraph 2, in the table headed “Sweeteners”—

(a) for the entry “E 960” (Steviol glycosides) substitute the following entries—

“E 960a	Steviol glycosides from Stevia
E 960c	Enzymatically produced steviol glycosides”.

(3) In Part C, paragraph 5, after paragraph (u) insert—

“(v) E 960a and E 960c: Steviol glycosides

<i>E Number</i>	<i>Name</i>
E 960a	Steviol glycosides from Stevia
E 960c	Enzymatically produced steviol glycosides”.

(4) In Part E, the table is amended in accordance with Schedule 1.

Amendment of Commission Regulation (EU) No. 231/2012

3.—(1) The Annex to Commission Regulation (EU) No. 231/2012 laying down specifications for food additives listed in Annexes II and III to Regulation (EC) No. 1333/2008 of the European Parliament and of the Council⁽²⁾ is amended as follows.

(2) For the heading “E 960 STEVIOL GLYCOSIDES” substitute “E 960a STEVIOL GLYCOSIDES FROM STEVIA”.

(3) In alphabetical order, insert the heading and table in Schedule 2.

(1) EUR 2008/1333; amended by S.I. 2019/860.

(2) EUR 2012/231; amended by S.I. 2019/860.

Status: This is the original version (as it was originally made). This item of legislation is currently only available in its original format.

Transitional provision

4.—(1) The food additive E 960a Steviol glycosides from Stevia, and any foods containing it, labelled before the end of 14th November 2024 may continue to be labelled as E 960 Steviol glycosides and placed on the market, and used, until stocks are exhausted.

(2) Any expression used in both paragraph (1) and Regulation (EC) No. 1333/2008 of the European Parliament and of the Council on food additives has the meaning it bears in that Regulation.