

**COUNCIL REGULATION (EC) No 2489/96
of 20 December 1996**

amending Regulation (EEC) No 2847/93 as regards the deadline for a Council decision on a continuous position monitoring system using satellite communications for Community fishing vessels

THE COUNCIL OF THE EUROPEAN UNION,

Having regard to the Treaty establishing the European Community, and in particular Article 43 thereof,

Having regard to the proposal from the Commission ⁽¹⁾,

Having regard to the opinion of the European Parliament ⁽²⁾,

Whereas, pursuant to Article 3 (1) of Council Regulation (EEC) No 2847/93 of 12 October 1993 establishing a control system applicable to the common fisheries policy ⁽³⁾ the Council is to decide by 1 July 1996 if, and to what extent, and when a continuous position monitoring system using satellite communications is to be introduced for Community fishing vessels;

Whereas, at its meeting on 10 June 1996, the Council said it would like to continue studying in depth, up to 31 December 1996 at the latest, the proposal for a Council Regulation amending Regulation (EEC)

No 2847/93 with regard to the installation of such a system;

Whereas the date set in Article 3 (1) of Regulation (EEC) No 2847/93 should therefore be amended,

HAS ADOPTED THIS REGULATION:

Article 1

In Article 3 (1) of Regulation (EEC) No 2847/93, the date '1 July 1996' shall be replaced by '1 January 1997'.

Article 2

This Regulation shall enter into force on the seventh day following that of its publication in the *Official Journal of the European Communities*.

This Regulation shall be binding in its entirety and directly applicable in all Member States.

Done at Brussels, 20 December 1996.

For the Council

The President

S. BARRETT

⁽¹⁾ OJ No C 278, 24. 9. 1996, p. 27.

⁽²⁾ Opinion delivered on 13 December 1996 (not yet published in the Official Journal).

⁽³⁾ OJ No L 261, 20. 10. 1993, p. 1. Regulation as amended by Regulation (EC) No 2870/95 (OJ No L 301, 14. 12. 1995, p. 1) and by Decision 95/524/EC (OJ No L 301, 14. 12. 1995, p. 35).