## SCOTTISH STATUTORY INSTRUMENTS

## 2007 No. 439

## The Less Favoured Area Support Scheme (Scotland) Regulations 2007

## **Determination of Payable Area**

**9.**—(1) Subject to regulation 10, the payable area is the total of the areas of eligible land of the applicant in each grazing category, adjusted in accordance with the following formula:–

 $P=E\times V$ 

Where-

P is the payable area;

E is the area of eligible land in each field or shared grazing in the Scheme Year for which payment is to be made; and

V is the hectare value for each field or shared grazing determined in accordance with paragraph (2).

(2) For the purpose of paragraph (1) the hectare value is the entry in the third column of Schedule 2 corresponding to the grazing category in the second column of that Schedule.

(3) For the purposes of this regulation the grazing category of each field or shared grazing of the applicant is the entry in the second column of Schedule 2 corresponding to the entry in the first column of that Schedule relating to the stocking density of the applicant who declared the field or shared grazing in an area aid application(1) submitted in 2001 on or before 15th May 2001.

(4) For the purposes of paragraph (3), the stocking density for each field or shared grazing is either-

- (a) the stocking density that was determined for that field or shared grazing by regulation 9 of the 2003 Regulations following upon an application for less favoured area support under those Regulations; or
- (b) where no stocking density was determined under regulation 9 of the 2003 Regulations for a field or shared grazing the stocking density figure determined by the Scottish Ministers under regulation 9(5) of the 2005 Regulations for that part of the land of the applicant on or before 31st December 2006.

Area aid application has the same meaning as in Article 6 of Council Regulation (EC) 3508/1992 establishing an integrated administration and control system for certain Community aid schemes (O.J. No. L 355, 05.12.1992, p.1.)