



Gaming Act 1968 (repealed)

1968 CHAPTER 65

PART III

GAMING BY MEANS OF MACHINES

General restriction on other gaming by means of machines

35 Use of machines not falling within ss. 31 to 34.

No machine to which this Part of this Act applies shall be used for gaming except—

- (a) on premises in respect of which a licence under this Act is for the time being in force, or in respect of which a club or a miners' welfare institute is for the time being registered under Part II or under this Part of this Act, or
- (b) as an incident of an entertainment to which section 33 of this Act applies, or
- [^{F1}(c) as mentioned in section 34(1)(a), (aa), (c) or (d), (5A) or (5E)(a), (b) or (c) of this Act.]

Textual Amendments

F1 S. 35(c) substituted (20.6.1996) by S.I. 1996/1359, art. 7(3)

Status:

Point in time view as at 01/04/2004. This version of this provision has been superseded.

Changes to legislation:

There are currently no known outstanding effects for the Gaming Act 1968 (repealed), Section 35.