

## SCHEDULES

### SCHEDULE 12

#### CLUB GAMING PERMITS AND CLUB MACHINE PERMITS

##### *Cancellation and forfeiture*

- 21 (1) The licensing authority which issued a permit may cancel it if the authority think—
- (a) that the premises on which the holder of the permit conducts its activities are used wholly or mainly by children, by young persons or by both, or
  - (b) that an offence, or a breach of a condition of a permit, has been committed in the course of gaming activities carried on by the holder of the permit.
- (2) Before cancelling a permit under this paragraph a licensing authority shall—
- (a) give the holder of the permit at least 21 days' notice of the authority's intention to consider cancelling the permit,
  - (b) consider any representations made by the holder,
  - (c) hold a hearing if the holder requests one, and
  - (d) comply with any prescribed requirements for the procedure to be followed in considering whether to cancel a permit.
- (3) If a licensing authority cancel a permit they shall as soon as is reasonably practicable give notice of the cancellation and the reasons for it to—
- (a) the holder,
  - (b) the Commission, and
  - (c) the chief officer of police for any area in which the premises to which the permit relates are wholly or partly situated.
- (4) The cancellation of a permit shall not take effect until—
- (a) the period specified in paragraph 25(5)(c) has expired without an appeal being brought, or
  - (b) any appeal brought has been determined.