



Gambling Act 2005

2005 CHAPTER 19

PART 10

GAMING MACHINES

Offences

243 Manufacture, supply, &c.

- (1) A person commits an offence if he manufactures, supplies, installs, adapts, maintains or repairs a gaming machine or part of a gaming machine unless—
 - (a) he acts in accordance with an operating licence, or
 - (b) an exception in or under section 248 or 250 applies.
- (2) A person commits an offence if he—
 - (a) supplies, installs, adapts, maintains or repairs a gaming machine or part of a gaming machine, and
 - (b) fails to comply with a provision of regulations under section 241.
- (3) Subsections (1) and (2) do not apply to the supply of a gaming machine, or part of a gaming machine—
 - (a) as scrap (without any element of salvage), or
 - (b) incidental to the sale or letting of property on which the machine has previously been used in reliance on a provision of this Act.

Commencement Information

- II** S. 243 in force at 1.9.2007 by S.I. 2006/3272, art. 2(4)(5), Sch. 3B (with arts. 7-11, 7-12, Sch. 4) (as inserted by S.I. 2007/2169, arts. 3, 6, Sch.)

Status:

Point in time view as at 01/09/2009.

Changes to legislation:

There are currently no known outstanding effects for the Gambling Act 2005, Section 243.