



Gambling Act 2005

2005 CHAPTER 19

PART 13

PRIZE GAMING

293 Conditions for prize gaming

- (1) This section specifies the conditions mentioned in sections 289(1), 290(1) and (2) and 292 for prize gaming.
- (2) The first condition is compliance with such limits as may be prescribed in respect of participation fees (and those limits may, in particular, relate to players, games or a combination; and different limits may be prescribed in respect of different classes or descriptions of fee).
- (3) The second condition is that—
 - (a) all the chances to participate in a particular game must be acquired or allocated on one day and in the place where the game is played,
 - (b) the game must be played entirely on that day, and
 - (c) the result of the game must be made public—
 - (i) in the place where the game is played, and
 - (ii) as soon as is reasonably practicable after the game ends, and in any event on the day on which it is played.
- (4) The third condition is that a prize for which a game is played, or the aggregate of the prizes for which a game is played—
 - (a) where all the prizes are money, must not exceed the prescribed amount, and
 - (b) in any other case, must not exceed the prescribed value.
- (5) The fourth condition is that participation in the game by a person does not entitle him or another person to participate in any other gambling (whether or not he or the other person would also have to pay in order to participate in the other gambling).
- (6) In this section “prescribed” means prescribed by regulations made by the Secretary of State.

*Changes to legislation: There are currently no known outstanding effects
for the Gambling Act 2005, Section 293. (See end of Document for details)*

Commencement Information

- II** [S. 293](#) in force at 1.9.2007 by [S.I. 2006/3272](#), art. 2(4)(5), **Sch. 3B** (with arts. 7-11, 7-12, Sch. 4) (as inserted by S.I. 2007/2169, arts. 3, 6, Sch.)

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