

Charities Act 2006

2006 CHAPTER 50

PART 4

MISCELLANEOUS AND GENERAL

General

74 Orders and regulations

- (1) Any power of a relevant Minister to make an order or regulations under this Act is exercisable by statutory instrument.
- (2) Any such power—
 - (a) may be exercised so as to make different provision for different cases or descriptions of case or different purposes or areas, and
 - (b) includes power to make such incidental, supplementary, consequential, transitory, transitional or saving provision as the relevant Minister considers appropriate.
- (3) Subject to subsection (4), orders or regulations made by a relevant Minister under this Act are to be subject to annulment in pursuance of a resolution of either House of Parliament.
- (4) Subsection (3) does not apply to—
 - (a) any order under section 11,
 - (b) any regulations under section 13(4)(b) which amend any provision of an Act,
 - (c) any regulations under section 72,
 - (d) any order under section 75(4) which amends or repeals any provision of an Act or an Act of the Scottish Parliament,
 - (e) any order under section 76 or 77, or
 - (f) any order under section 79(2).
- (5) No order or regulations within subsection (4)(a), (b), (c), (d) or (e) may be made by a relevant Minister (whether alone or with other provisions) unless a draft of the order

or regulations has been laid before, and approved by resolution of, each House of Parliament.

- (6) If a draft of an instrument containing an order under section 11 would, apart from this subsection, be treated for the purposes of the Standing Orders of either House of Parliament as a hybrid instrument, it is to proceed in that House as if it were not such an instrument.
- (7) In this section "relevant Minister" means the Secretary of State or the Minister for the Cabinet Office.

Status:

Point in time view as at 08/11/2006. This version of this provision has been superseded.

Changes to legislation:

There are currently no known outstanding effects for the Charities Act 2006, Section 74.