STATUTORY INSTRUMENTS

2014 No. 1958

CORPORATION TAX

The Cultural Test (Video Games) Regulations 2014

Made - - - - 22nd July 2014
Laid before the House of
Commons - - 24th July 2014
Coming into force 19th August 2014

THE CULTURAL TEST (VIDEO GAMES) REGULATIONS 2014

- 1. Citation and commencement
- 2. Interpretation
- 3. For the purposes of these Regulations—(a) a video game...
- 4. Cultural test: video games
- 5. Subject to regulation 6, a video game passes the cultural...
- 6. A video game that is awarded all the points available...
- 7. Up to 16 points will be awarded in respect of...
- 8. Up to 4 points will be awarded in respect of...
- 9. (1) Subject to paragraph (2), up to 3 points will...
- 10. Up to 8 points will be awarded in respect of...
- 11. (1) A video game which is set in, or in...
- 12. Applications and particulars
- 13. Evidence
- 14. (1) If an application for final certification seeks the award... Signature

SCHEDULE — PARTICULARS

- 1. Title of video game.
- 2. Whether the application is for interim or final certification.
- 3. Whether the video game is intended for supply to the...
- 4. Name of the applicant.
- 5. Address of the applicant's principal place of business.
- 6. Address of the applicant's registered office.
- 7. Registered number of the applicant.
- 8. Date of registration of the applicant.
- 9. Date on which the video game was completed within the...

Status: This is the original version (as it was originally made).

- 10. The reasons why any point should be awarded under regulation...
- 11. The reasons why any point should be awarded under regulation...
- 12. In respect of any point claimed under regulation 9 (where...
- 13. The nationality or ordinary residence of all the persons mentioned...
- 14. Total core expenditure.
- 15. Total EEA expenditure.
- 16. Total UK expenditure.
- 17. Total non-EEA expenditure by reference to each country in which...
- 18. Other expenditure, meaning all the expenditure on the work varied...
- 19. Script in the English language.
- 20. A complete synopsis of the video game in the English...
- 21. Game design documents.
- 22. Production schedule.
- 23. Production budget.
- 24. Copy of the chain of title in the video game....
- 25. For the purposes of this Schedule, "UK expenditure" means expenditure...

Explanatory Note