## SCHEDULE

Regulation 12(1)(b)

# PARTICULARS

- **1.** Title of video game.
- 2. Whether the application is for interim or final certification.
- 3. Whether the video game is intended for supply to the general public.
- 4. Name of the applicant.
- 5. Address of the applicant's principal place of business.
- 6. Address of the applicant's registered office.
- 7. Registered number of the applicant.
- 8. Date of registration of the applicant.

**9.** Date on which the video game was completed within the meaning of section 1217AA(4) of the Act.

- 10. The reasons why any point should be awarded under regulation 7 (cultural content).
- 11. The reasons why any point should be awarded under regulation 8 (culture).
- 12. In respect of any point claimed under regulation 9 (where work carried out)—
  - (a) the total expenditure on that work; and
  - (b) the expenditure on such work as was carried out in the United Kingdom.

**13.** The nationality or ordinary residence of all the persons mentioned in regulation 10 (personnel) in relation to whom the applicant is applying for a point to be awarded.

**14.** Total core expenditure <sup>M1</sup>.

## **Marginal Citations**

M1 "Core expenditure" is defined in section 1217AD of the Act.

**15.** Total EEA expenditure <sup>M2</sup>.

### **Marginal Citations**

- M2 "EEA expenditure" is defined in section 1217AE of the Act, as amended by section 34 of the Finance Act 2014 (c.\*\*).
- **16.** Total UK expenditure.

**17.** Total non-EEA expenditure by reference to each country in which the expenditure is carried out.

**18.** Other expenditure, meaning all the expenditure on the work varied out in the making of the video game which is not core expenditure.

**19.** Script in the English language.

- 20. A complete synopsis of the video game in the English language.
- **21.** Game design documents.

- **22.** Production schedule.
- 23. Production budget.
- **24.** Copy of the chain of title in the video game.

**25.** For the purposes of this Schedule, "UK expenditure" means expenditure on goods or services that are provided from within the United Kingdom".

**Changes to legislation:** There are currently no known outstanding effects for the The Cultural Test (Video Games) Regulations 2014, SCHEDULE.